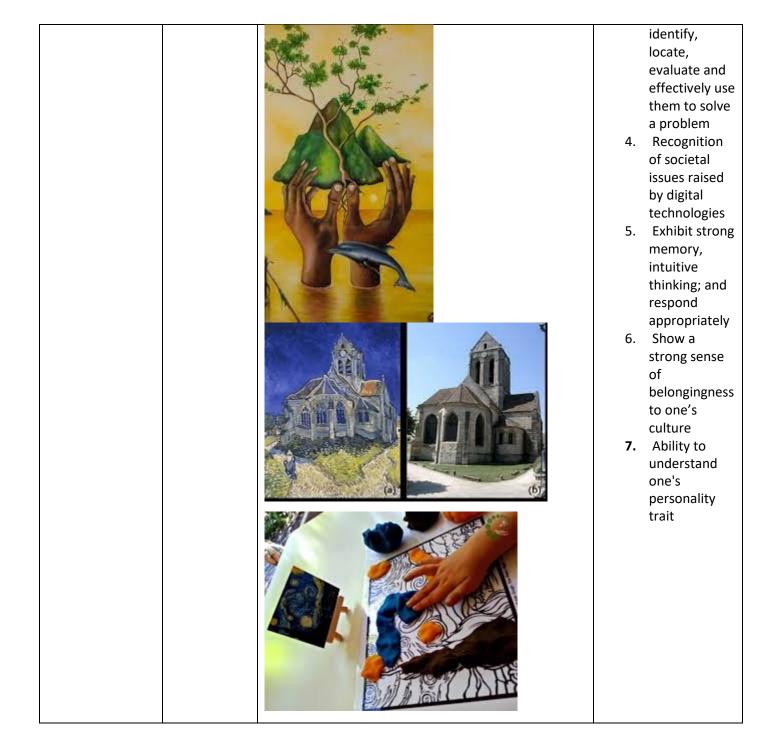
BASIC 7

WEEKLY LESSON PLAN – WEEK 6

Learning Indicator(s)	B7. 2.3.1				
Performance Indicator	B7. 2.3.1.2. Identify visual artworks that reflect the history, culture, environment and topical issues in the community.				
Week Ending	21-10-2022				
FORM	B.S.7				
Subject	Creative Art & Design				
Reference	Curriculum, Teachers Resource Pack, Learners Resource Pack				
Teaching / Learning Resources	Pictures, Word Chart, Video Player, Flip Chart.				
DAYS	PHASE 1 : STARTER	PHASE 2: MAIN	PHASE 3: REFECTION		
MONDAY 17-10-2022	Learners brainstorm to identify visual artworks found in the community.	 Assist Learners to record visual artworks found in the community by taking photographs and making drawings from direct observation where possible. Discuss with Learners visual artworks found in the community according to their nature. Nature of Visual Artworks found in the community; Paintings Carvings sculpture pieces pottery works posters billboards Packages Textiles Baskets Weavings Jewellery leather sandals buildings 	Core Competencies; 1. Identification of requirements of a given situation and justification of more than one creative tool that will be suitable 2. Exhibit understanding of skills in using digital devices 3. Ability to ascertain when information is needed and be able to		



THURSDAY	Learners	1. Discuss with Learners how the history,	
	individually	culture, environment and topical issues in the	
20-10-2022	brainstorm	community are reflected in the visual	Core Competencies;
	to classify	artworks.	1. Identification
	and group	2. Engage Learners to use art specific languages	of
	visual	record findings on how history, culture,	requirements
	artworks	environment and topical issues reflect in	of a given
	according to	visual artworks.	situation and
	their nature.	Examples of visual artworks;	justification of
			more than
		1. Painting (Homowo festival)	one creative
		2. Sculpture pieces (bust of the Chief)	tool that will
		3. Pottery (earthenware bowl)	be suitable
		4. Graphic Arts (Inscriptions on buildings)	2. Exhibit
		5. textiles (traditional cloths worn)	understanding
		6. basketry (cane /raffia chairs)	of skills in
		7. jewellery (necklace, beads)	using digital
		8. leatherworks (scandals, shoes).	devices
			3. Ability to
		Art specific Languages;	ascertain
		1. Content	when
		2. colour scheme	information is
		3. symbolism	needed and
		4. cultural significance.	be able to
			identify,
			locate,
			evaluate and
			effectively use
			them to solve
		A A KS A A HIT	a problem
			Core Competencies;
			-
			1. Identification
			of
		The state of the s	requirements
			of a given
			situation and
			justification of
			more than one creative
			tool that will be suitable
			2. Exhibit
		THE REPORT OF	
			understanding of skills in
			using digital
			devices
			3. Ability to
			ascertain
			when
			information is
			needed and

	be able to identify, locate, evaluate and effectively use them to solve a problem